



Player's Name _____



Investigator Name _____
 Occupation _____
 Birthplace _____
 Sex _____ Age _____
 Mental Disorders _____
 Religion / Faith _____

Characteristics & Rolls

STR ____ DEX ____ INT ____ Idea ____ Dex ____
 CON ____ APP ____ POW ____ Luck ____ Cha ____
 SIZ ____ SAN ____ EDU ____ Know ____
 99-Cthulhu Mythos _____ Damage Bonus _____

Sanity Points

Insane 0	1	2	3	4	5	6	7	8	9	10	11	12	13	14		
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82
83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

Magic Points

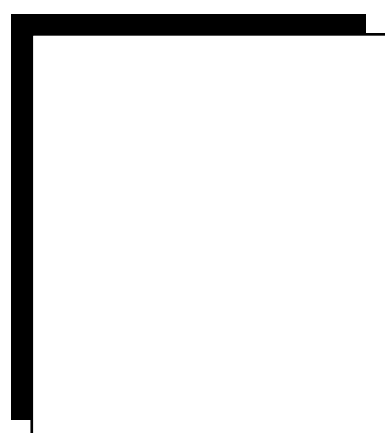
Unconscious 0	1	2				
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31	32	33	34	35	36	37

Hit Points

Dead	-2	-1	0	1	2	
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31	32	33	34	35	36	37

Investigator Skills

- | | |
|---|---|
| <input type="checkbox"/> Accounting (10%) _____ | <input type="checkbox"/> Other Language (01%): _____ |
| <input type="checkbox"/> Art (05%): _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Bargain (05%) _____ | <input type="checkbox"/> Own Language (EDUx5%): _____ |
| <input type="checkbox"/> Climb (40%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Conceal (15%) _____ | <input type="checkbox"/> Persuade (15%) _____ |
| <input type="checkbox"/> Craft (05%): _____ | <input type="checkbox"/> Pilot Boat (01%) _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> Potions (01%) _____ |
| <input type="checkbox"/> Cthulhu Mythos (00) _____ | <input type="checkbox"/> Repair / Devise (20%) _____ |
| <input type="checkbox"/> Dodge (DEX x2%) _____ | <input type="checkbox"/> Ride (05%) _____ |
| <input type="checkbox"/> Drive Horses (20%) _____ | <input type="checkbox"/> Science (01%): _____ |
| <input type="checkbox"/> Fast Talk (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> First Aid (30%) _____ | <input type="checkbox"/> Sneak (10%) _____ |
| <input type="checkbox"/> Hide (10%) _____ | <input type="checkbox"/> Spot Hidden (25%) _____ |
| <input type="checkbox"/> Insight (05%) _____ | <input type="checkbox"/> Status (15%) _____ |
| <input type="checkbox"/> Jump (25%) _____ | <input type="checkbox"/> Swim (25%) _____ |
| <input type="checkbox"/> Library Use (EDUx2%) _____ | <input type="checkbox"/> Throw (25%) _____ |
| <input type="checkbox"/> Listen (25%) _____ | <input type="checkbox"/> Track (10%) _____ |
| <input type="checkbox"/> Natural World (10%) _____ | <input type="checkbox"/> Write Language (01%): _____ |
| <input type="checkbox"/> Navigate (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Occult (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Other Kingdoms (01%) _____ | <input type="checkbox"/> Other Skills : _____ |
| <input type="checkbox"/> Own Kingdom (20%) _____ | <input type="checkbox"/> _____ |
| | <input type="checkbox"/> _____ |



Spells

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

Hand-To-Hand Weapons

Weapon Type	Skill %	Damage	#Hands	Length	#Attacks	HP's
<input type="checkbox"/> Fist/Punch (50%)	_____	1d3+db	1	Short	1	n/a
<input type="checkbox"/> Grapple (25%)	_____	Special	2	Short	1	n/a
<input type="checkbox"/> Head Butt (10%)	_____	1d4+db	0	Short	1	n/a
<input type="checkbox"/> Kick (25%)	_____	1d6+db	0	Short	1	n/a
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____

Missile Weapons

Missile Type	Skill %	Damage	Base Range	#Attacks	HP's
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____